



# Why Does New Knowledge Create Messy Ripple Effects in LLMs?

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## MOTIVATION AND CONTRIBUTION

- ▶ Knowledge Editing (KE) in LLMs.
  - ▶ Constantly evolving knowledge in the real world.
  - ▶ Refreshing out-of-date knowledge in LLMs.
- ▶ Ripple Effects: A Desired Property of KE.
  - ▶ Updating logically related knowledge concurrently.
  - ▶ Hard to achieve for current KE methods.

### Knowledge Edit (LLM parameter $\theta$ replaced by $\theta'$ ):

Jet Li is a citizen of China → Singapore ✓

$(K_1 \rightarrow K'_1)$

### Expected Ripple-Effect:

The currency used in Jet Li's country is Chinese Yuan → Singapore Dollar ✓

$(K_2 \rightarrow K'_2)$

### Counter-Intuitive Failure Cases:

Negation: Jet Li is not a citizen of Singapore. ✗ China ✓

Over-Ripple: The currency used in Jet Li's country is Singapore ✗ Singapore Dollar ✓

Multi-Lingual: 李连杰的国籍是: 中国. ✗ 新加坡. ✓

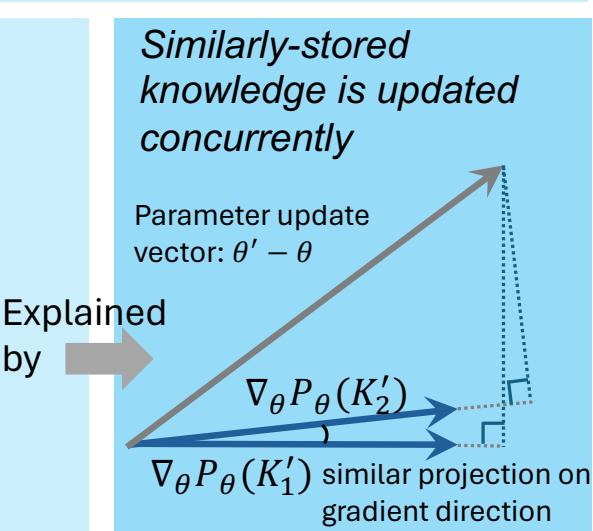


Figure: An illustration of ripple effects in LLM knowledge editing.

## Contributions

- ▶ Explain why KE create messy Ripple Effects.
- ▶ Introduce an internal indicator of Ripple Effect **GradSim**.
- ▶ Reveal when updated knowledge ripples in LMs.
- ▶ Investigate three counter-intuitive failure cases.

## GRADSIM: A RIPPLE EFFECT INDICATOR

GradSim provides the explanation for when and why ripple effects happen.

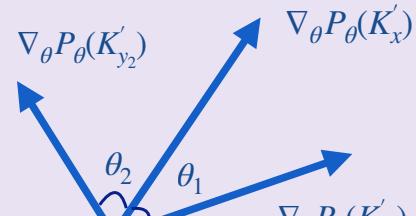
$$\text{GradSim}(K_x, K_y) = \cos(\theta) \longrightarrow \text{Model the similarity between } K_x \text{ and } K_y$$

### Knowledge Edit (LLM parameter $\theta$ replaced by $\theta'$ ):

Jet Li is a citizen of China → Singapore

$(K_x \rightarrow K'_x)$

In original model:



### Expected Ripple Effect $K_{y_1} \rightarrow K'_{y_1}$ :

What is the currency that people use in Jet Li's country of citizenship?

Chinese Yuan → Singapore Dollar Edited Model's Answer ✓

Small  $\theta_1 \rightarrow$  large GradSim( $K_x, K'_{y_1}$ ) → Updated Concurrently!

### Expected Ripple Effect $K_{y_2} \rightarrow K'_{y_2}$ :

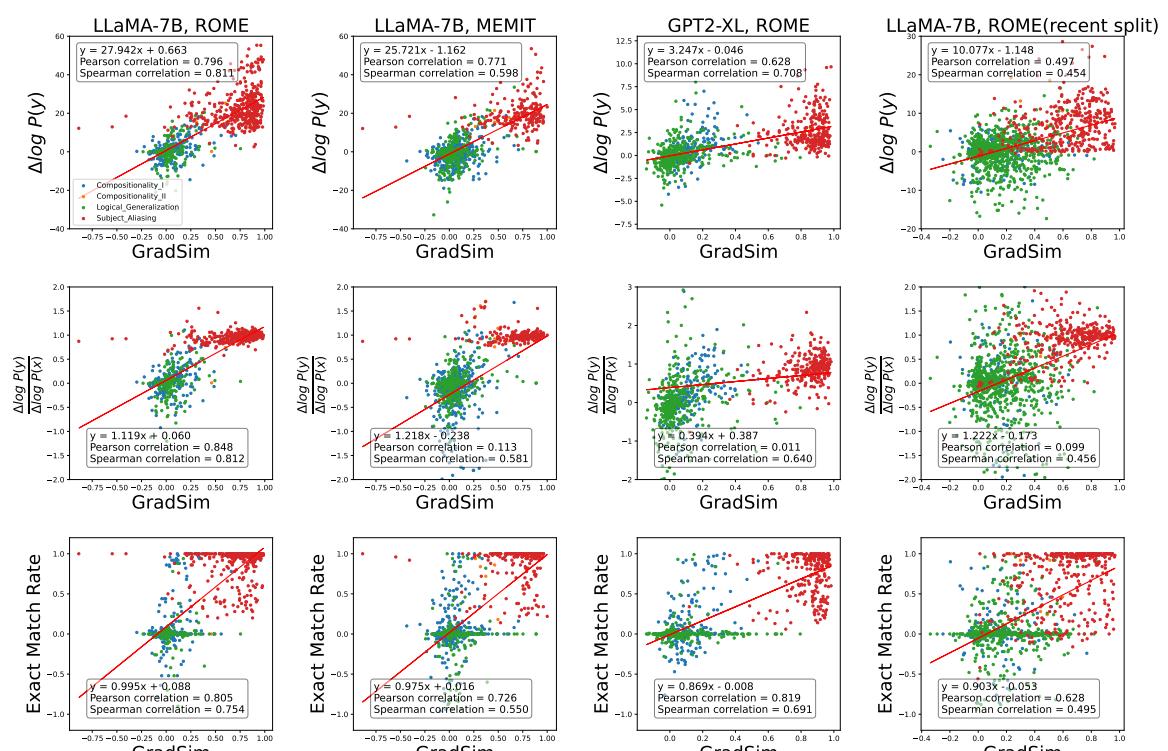
What is the primary language of Jet Li's country of citizenship?

Chinese → English.

Edited model generates the original answer

Large  $\theta_2 \rightarrow$  small GradSim( $K'_x, K'_{y_2}$ ) → Fail to Update Concurrently! ✗

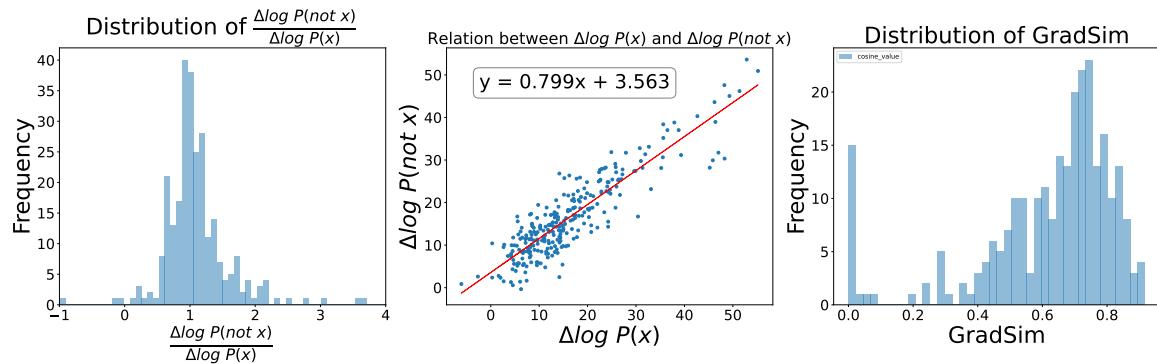
## CORRELATION BETWEEN RIPPLE EFFECT PERFORMANCE AND GRADSIM



- ▶ Strong positive correlation between ripple effect performance and GrasSim.
- ▶ Pearson correlation metric reaches 0.85.

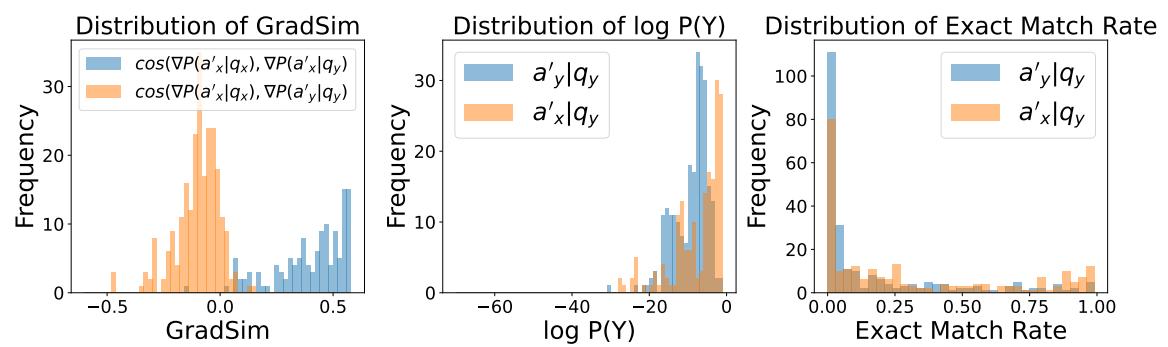
## COUNTER-INTELLIGENT FAILURE CASES

### Negation Curse



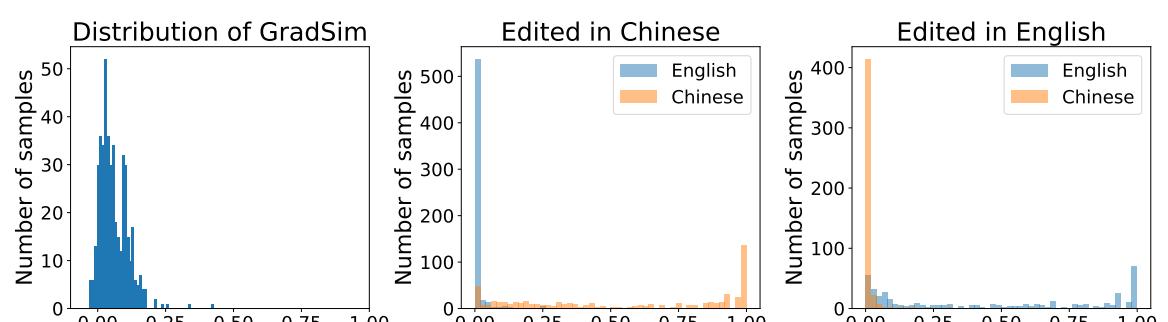
- ▶ Strong linear correlation between likelihood gains for original and negated facts.
- ▶ High GradSim → Entanglement of original and negated facts in shared storage locations.

### Over-Ripple



- ▶ LM uses the edited target to answer related queries.
- ▶ Edited target  $a'_x$  has a higher GradSim value.

### Cross-Lingual Transfer



- ▶ Editing knowledge in one language fails to update responses in another.
- ▶ Target language performance and GradSim values remain low, clustering near 0 !

## EVALUATION METRICS

Given that  $y$  indicates ripple effect answer and  $x$  indicates edited fact answer.

- ▶ Absolute Likelihood Gain:  $\Delta \log P_e(y)$

- ▶ Relative Likelihood Gain:

$$\frac{\Delta \log P_e(y)}{\Delta P_e(x)}$$

- ▶ Exact Match Rate: The proportion of correct answers when generating.